



**Hauraki Plains**  
*Netball Centre*

## **Hauraki Plains Netball Centre Incorporated**

# **Rules**



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## Hauraki Plains Netball Centre Incorporated Rules

### 1. Subscriptions

- 1.1 Subscriptions and fees to be set each year at the AGM as per Hauraki Plains Netball Centre Incorporated (**HPNCI**) Constitution. These are to be paid prior to the third playing Centre game (including Grading Day/Night), to the Office Person or the Treasurer and are to be accompanied by Team Registration Forms.
- 1.2 No refunds of subscriptions will be given, however, one players name can be swapped for another only in the first three weeks of competitions and only if a valid reason for doing so is determined by the **HPNCI** Executive Committee.
- 1.3 Notification of changes to Thames Valley League Registration must be made to a member of the **HPNCI** Executive Committee prior to player/s taking the court.
- 1.4 Any player registering in the round prior to the Championship must pay a half sub.

### 2. Registration

- 2.1 All teams must register a minimum of 7 players and a maximum of 12 players.
- 2.2 If a new member is taking another registered players place, the players name must be given to the Registration Steward/Office Person in writing. The Registration Steward/Office Person will then ensure the players name can be deleted and the other one added to the teams registration form with the appropriate subscription to be paid.
- 2.3 Before playing for a team for the third (ie: any individual player is only permitted to play two games total before having to register with a particular team), the new player must have registered as a member of that team and have paid a sub.
- 2.4 A team must register players before taking the court and must play only its registered players. Breach of this rule will result in opposing team winning by default.
- 2.5 Players registered in the same Club may play up a grade twice, however, on the third time, they must remain in the higher grade.
- 2.6 A team must not play an unregistered player for semi-finals/finals. If it is found through extraordinary circumstances a team needs to play an unregistered player, then they must gain the approval of the **HPNCI** Executive Committee a minimum of 24 hours before taking court and be required to pay a half sub if approval is gained.
- 2.7 Team/Player playing at two Centre's
  - 2.7.1 A Team/Player wishing to play in two Centre's can do so by nominating the Centre they wish to be registered to Netball NZ, paying the appropriate fees set down by both Centre's.
- 2.8 Thames Valley League / Collegiate Level
  - 2.8.1 All players who wish to play Thames Valley League or Collegiate League must be a registered player of the **HPNCI** with the exception of casual players which must be recorded through

the **HPNCI** Centre Registration Steward/Secretary prior to playing, the **Rule 2.3 above** should be adhered along with the Thames Valley Rules.

- 2.8.2 A registered player from the same Club can fill in for a higher team at the Thames Valley League however will be exempt from **HPNCI** Committee **Rule 2.5 above**.
- 2.8.3 Any Changes to the Thames Valley Registration forms must be done first and foremost through the Centre prior to contacting Thames Valley and player taking the Court in and Thames Valley League game.

### **3. Casual Players**

- 3.1 A Player may play only two (2) games at \$2 per game.
- 3.2 On the third time before taking the court, the player must register with a team and pay a registration fee set out by the **HPNCI** Executive.
- 3.3 If the player does not take the court, she will forfeit her \$2, however, if the card has been signed by the umpires confirming she did not take the court at any time during the game, this game will not be considered one of the 3 playing games.

### **4. Transfers**

- 4.1 During the season players wishing to transfer to another Club (or Centre) must obtain a clearance letter from the Club (or Centre) they are registered with before taking the court.
- 4.2 At the end of each round, a player may re-register in a lower grade providing they have prior approval from the **HPNCI** Committee and must give name to the Registration Steward/Office Person in writing to change registration forms.
- 4.3 For players to be able to play for an existing Centre team which is already in the competition, they must meet the following criteria:
  - 4.3.1 Individual member's names requesting to continue to play in other teams, must be brought to a **HPNCI** Committee meeting prior to taking the court for the first time.
  - 4.3.2 Players must have paid a full registration and be registered from the beginning.
  - 4.3.3 All remaining players of the disbanded team can transfer with a maximum of 2 players transferring to any one team, and must follow the rules for transfers.
  - 4.3.4 A player may not come into a team for semi-finals or finals. This must be done in the round prior to these.

### **5. Competition Rules**

- 5.1 Prior to all games, teams are reasonable for recording names on team cards, prior to taking court. These will be checked against registration forms prior to taking the court by the Registration Steward/Office Person.



- 5.2 A player playing any part of a game, except in the case of an injury must have her name on the game card.
- 5.3 The final competition round only shall be the Championship round.
- 5.4 Competition rounds preceding the Championship round if tied shall be jointly won.
- 5.5 Playoffs to find a winner of the Championship round shall be the same duration as the games in the competition.
- 5.6 Any team with two or more players or officials to represent **HPNCI**, Thames Valley or Waikato Region may play their game at a time suitable to both teams. If both teams cannot agree when the game is to be played, the Draw Steward will re-schedule the game.
- 5.7 In a semi-final/final situation, if game is tied at full time, a break of three (3) minutes is to be taken prior to an extra five (5) minutes each way, changing ends, to be played with a toss-up between the two teams to start play. If the game is still tied, game continues until one team is up by two (2) goals.
- 5.8 The Draw Steward has the authority to seed teams from the same Club playing in the same grade in the Championship round so players from Top Seed team cannot play in the 2nd Seed Team.
- 5.9 Games are to have two Umpires to commence the start of a game. If an Umpire is not present for whatever reason, a player must Umpire the game. This may mean a player must come off court and umpire, while the team plays one player down **OR** the team without an Umpire must default.
  - 5.9.1 If a team player comes off court due to not having sufficient substitutes on courtside, that player umpiring must umpire the entire game and cannot re-take court under any circumstances.
  - 5.9.2 If the team without an umpire Defaults as per 5.9, the Default rules apply.

## 6. Points Allocated for Games

- 6.1 **4** – win / **2** – draw / **1** – coming within 5 goals (60 minute game)  
OR **1** - coming within 3 goals (40 minute game)
- 6.2 In the case of teams on even points the correct seeding can be determined by the following:
  - 6.2.1 Goals for and against.  
The team with the greatest goal differential should be seeded higher.
  - 6.2.2 In the event of a default game in the round the above must also be divided by the number of games played. The team with the greatest goal differential when divided by the number of games, should be seeded higher.

## 7. Defaults

- 7.1 If a team cannot play a scheduled game they must contact the Draw Steward by 10am the date of the game supplying a valid reason. If the defaulting team does not notify the Draw Steward by this time then they must pay a fine of \$50 to the **HPNCI**.

- 7.1.1 If fine is payable, see Constitution – 6.0 Membership for rules
- 7.2** The Draw Steward must then notify the **opposition team directly** and ensure the umpires are also made aware of the change.
- 7.3** The **HPNCI** Executive Committee has the right to determine if the default is valid. If a genuine reason for not playing a game is found, the game should be rescheduled at a time suitable to both teams. If the coaches/team management cannot agree, the Draw Steward will reschedule the game.
- 7.4** If the default is to stand, the competition points will be allocated to the opposition.
- 7.5** There is no such thing as a mutual default – one team only will call the default, and the opposition take points.
- 7.6** If there is not a valid reason for defaulting the game, point will be allocated to the opposition, however the game can be played at a time convenient to both teams for GOAL POINTS ONLY.
- 7.7** If this is not an option, it must be calculated by the following:
- 7.7.1 All goals scored against the defaulted team for the round to be deducted from each team they have played
- 7.7.2 THE NON OFFENDING TEAM MAY NOT BE DISADVANTAGED IN ANYWAY
- 7.7.3 If a team defaults two times within the Championship round, they are deemed to be ineligible for Championship points.

## **8. Rescheduling Game**

- 8.1** All rescheduled games must be on game the Club game nights. However should a game need to be rescheduled to a date and time outside of the allocated Club game nights, the request of the change will be at the discretion of **HPNCI** Executive Committee.

## **9. Injury**

- 9.1** In the case of an injury on court, any player in the same or lower grade may substitute for the injured player. A player from another Club may only be used if no member from the same Club is available and only if approved by the opposing team Captain.

## **10. Uniform**

- 10.1** All team members must wear the official team colours at all times. If a team wishes to change its colours or if a new team is formed, they must apply in writing to the **HPNCI** Committee.
- 10.2** Regulation undergarments are to be worn at all times . Any shorts that are worn under skirts must be tight lycra type material, solid black and stop above the knee. Long sleeve tops can be worn, but must details are to be brought to a Centre Committee meeting and approved. No beanies are to worn, however sweat bands or ear warmers are accepted.
- 10.3** Appropriate sports footwear should be worn by players on court and official Umpires.



**10.4** Should a player require to wear further items of clothing that is not the regulation uniform or other items (being either bike pants/skins/leggings but not limited to these) then they must apply for dispensation in writing to the **HPNCI** Executive Committee and tabled at a meeting.

**11. General**

**11.1** Amendments to these **HPNCI** Rules may only be done at the AGM or a Special Meeting which must be advertised 2 weeks prior to the meeting with Clubs having 7 days' notice of any proposed changes.